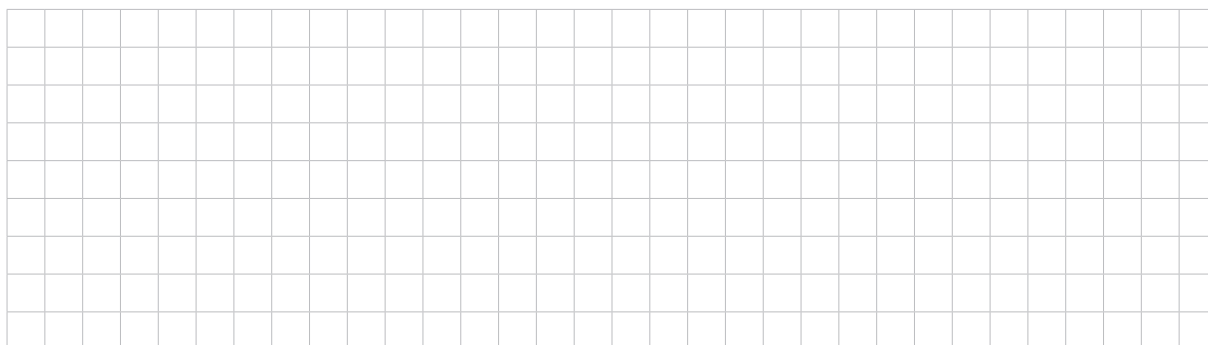


# Stage 2 Mathematical Methods

## Sample examination questions - 3



(b) Find  $\int 8 - \frac{1}{x} dx$  for  $x > 0$ .



(2 marks)









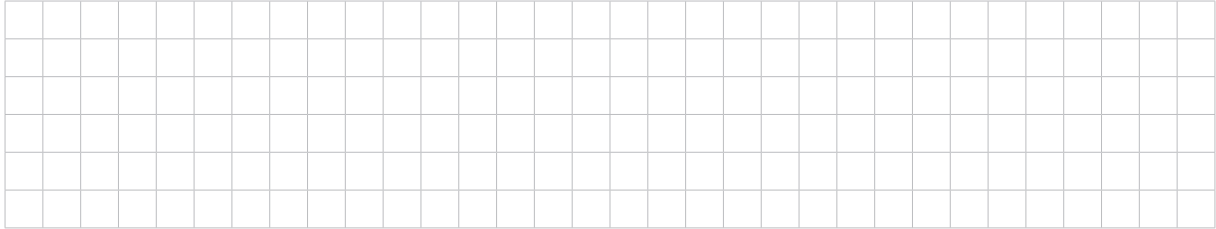




(c) To estimate  $\Pr(0 \leq X \leq 0.3)$ , an overestimate of the area between the graph of  $y = f(x)$  and the  $x$ -axis from  $x = 0$  to  $x = 0.3$  is calculated, using three rectangles of equal width.

(i) On the axes in Figure 1, draw the rectangles used to obtain this overestimate. (1 mark)

(ii) Calculate this overestimate.



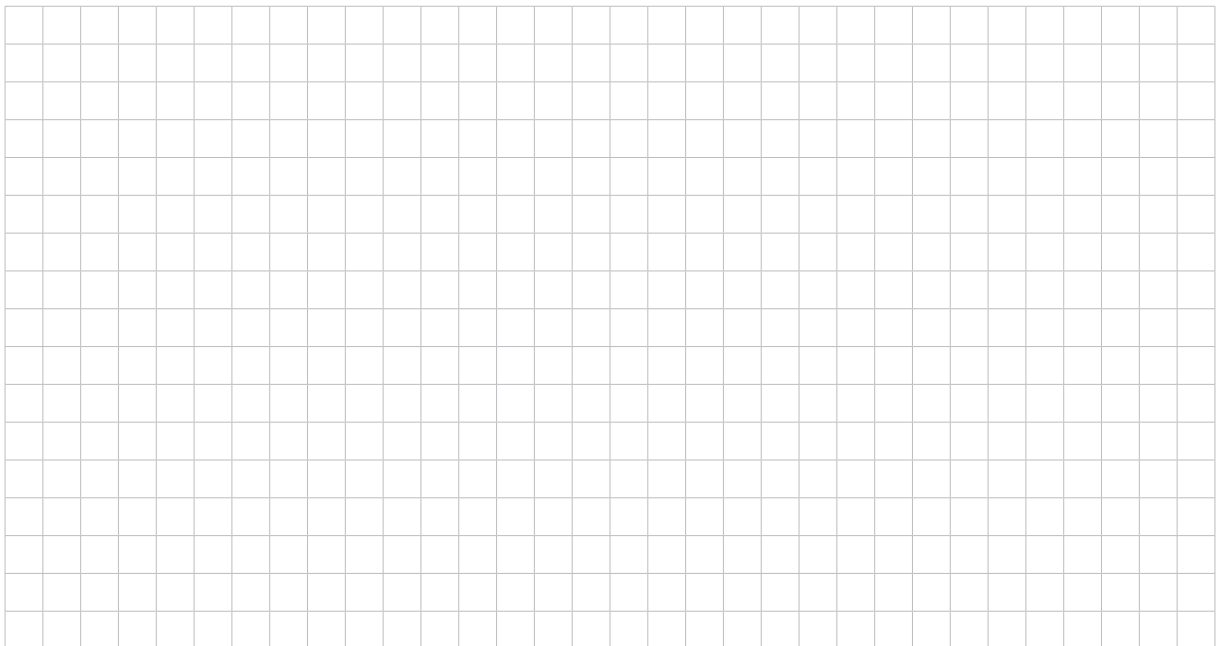
(2 marks)

(d) (i) Given  $g(x) = e^{2x}(2x-1)$ , show that  $g'(x) = 4xe^{2x}$ .



(2 marks)

(ii) Hence calculate the exact value of  $\Pr(0 \leq X \leq 0.3)$ .

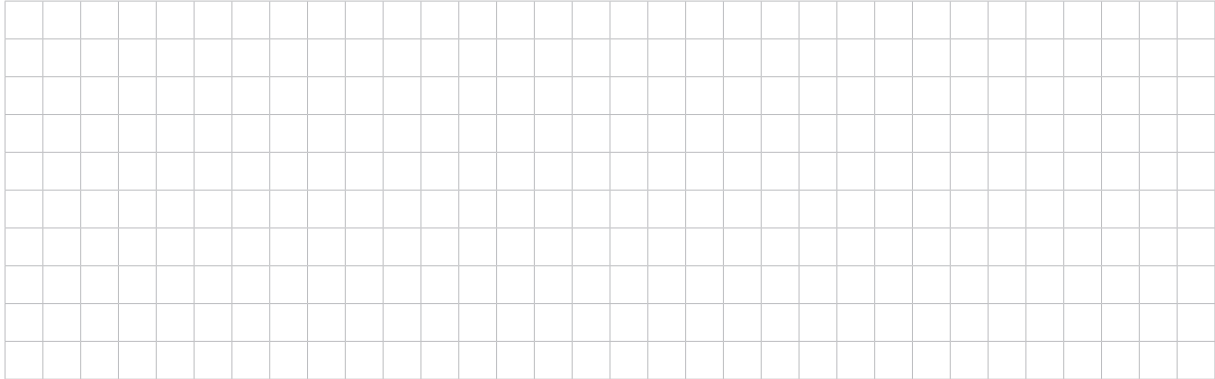


(3 marks)

**Question 5** (13 marks)

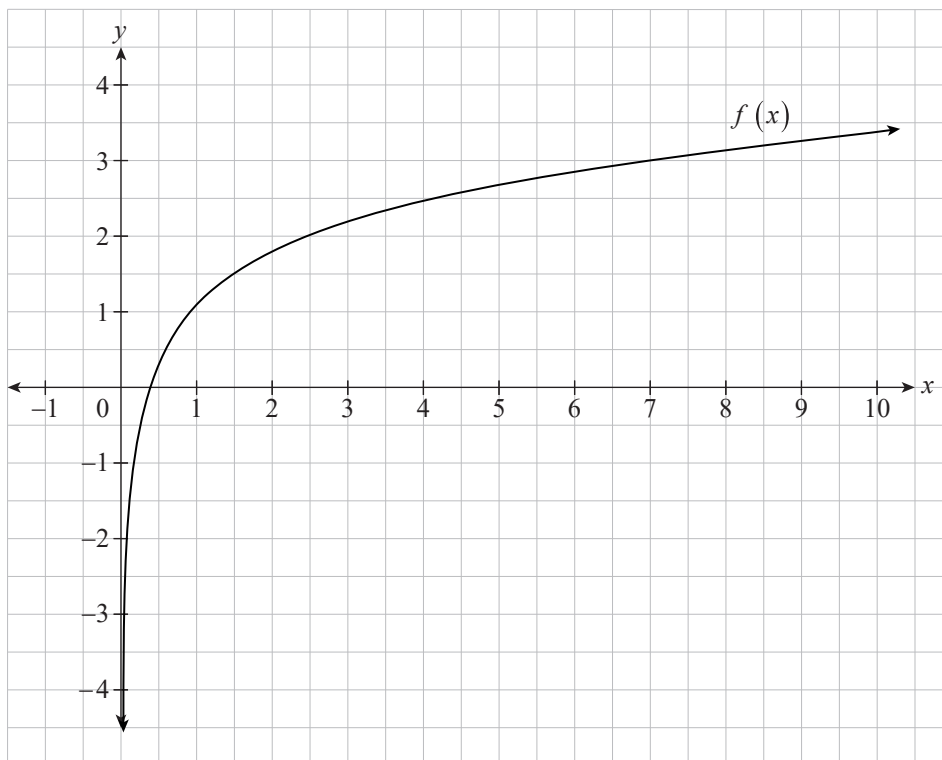
Consider the function  $g(x) = 3\ln(3x) + \ln\left(\frac{1}{81x^4}\right)$ .

- (a) Express  $g(x)$  in the form  $a\ln(3x)$ , where  $a$  is an integer.



(3 marks)

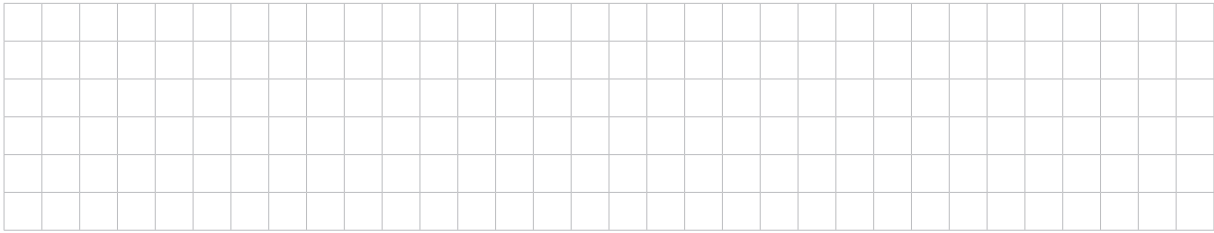
- (b) Figure 2 shows the graph of  $y = f(x)$  for  $f(x) = \ln(3x)$ .  
On the axes in Figure 2, sketch the graph of  $y = g(x)$ .



**Figure 2**

(2 marks)

(c) Comment on the relationship between the graphs of  $y = f(x)$  and  $y = g(x)$ .



(1 mark)

Given  $f(x) = \ln(3x)$ , Figure 3 below shows the graph of  $y = f(x)$ , and its normal at  $x = 2$ . The point labelled  $A$  lies on this normal and has an  $x$ -coordinate of 1.

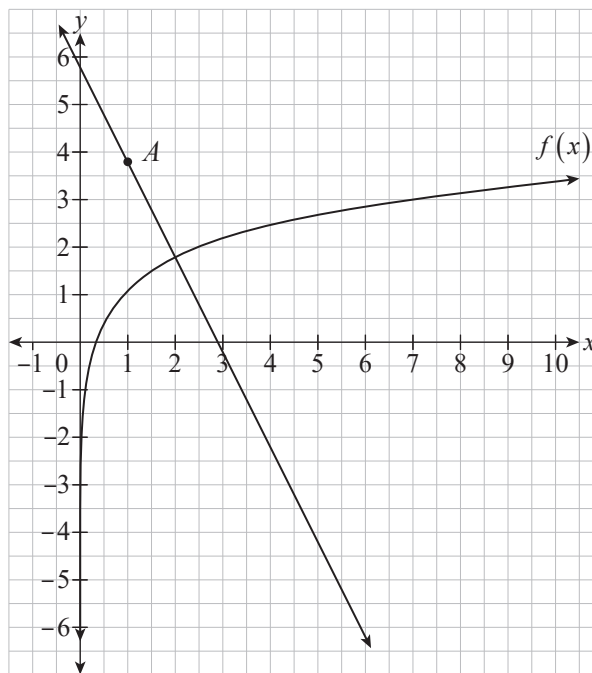
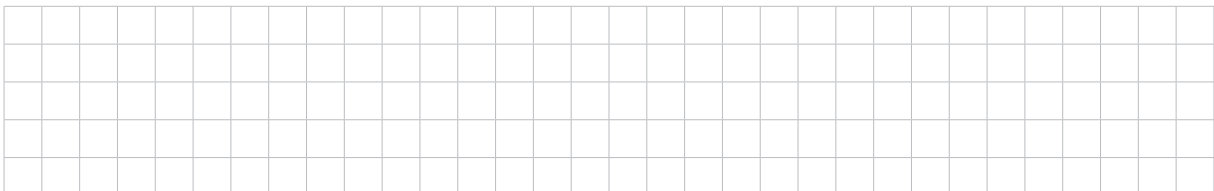


Figure 3

(d) (i) Find  $f'(x)$ .



(1 mark)

- (ii) Hence show that the *exact* equation of the normal to the graph of the function  $y = f(x)$  at  $x = 2$  is  $2x + y = 4 + \ln 6$ .

(2 marks)

- (e) Determine the *exact*  $y$ -coordinate of  $A$ .

(1 mark)

- (f) Let the graph of  $y = h(x)$  be the vertical translation, up  $k$  units, of the graph of  $y = f(x)$ , passing through  $A$ .

Determine the *exact* value of  $k$  in the form  $p + \ln q$ , where  $p$  and  $q$  are integers.

(3 marks)





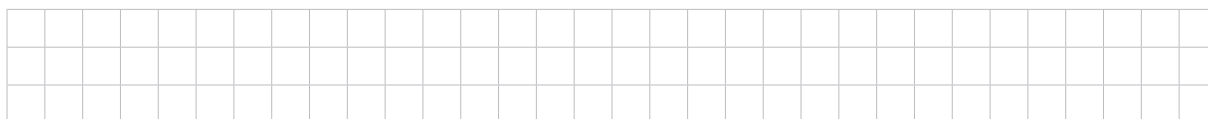


- (c) Hence, using an algebraic approach, find the *exact* coordinates of the inflection point for the graph of  $y = f(x)$ .



(3 marks)

- (d) State the interval for which the shape of the graph of  $y = f(x)$  is concave downwards.



(1 mark)

- (e) *On the axes in Figure 4*, sketch the tangent to the graph of  $y = f(x)$  that has the most negative slope.

(1 mark)



**Question 8** (11 marks)

(a) Consider the discrete probability distribution shown in the table below.

$x_i$	1	2
$P(X = x_i)$	$a$	$a$

(i) State the value of  $a$ .


(1 mark)

(ii) Hence show that the mean of this distribution is  $\frac{3}{2}$ .


(1 mark)

(iii) Hence show that the standard deviation of this distribution is  $\frac{1}{2}$ .


(2 marks)

(b) The distribution in part (a) belongs to the family of discrete probability distributions defined in the table below, where  $n$  is a positive integer.

$x_i$	1	2
$P(X = x_i)$	$a$	$na$

(i) Show that  $a = \frac{1}{n+1}$ .


(1 mark)



**Question 9** (17 marks)

In one video-game tournament, teams are rated according to their relative skill level, where a higher rating indicates a higher skill level.

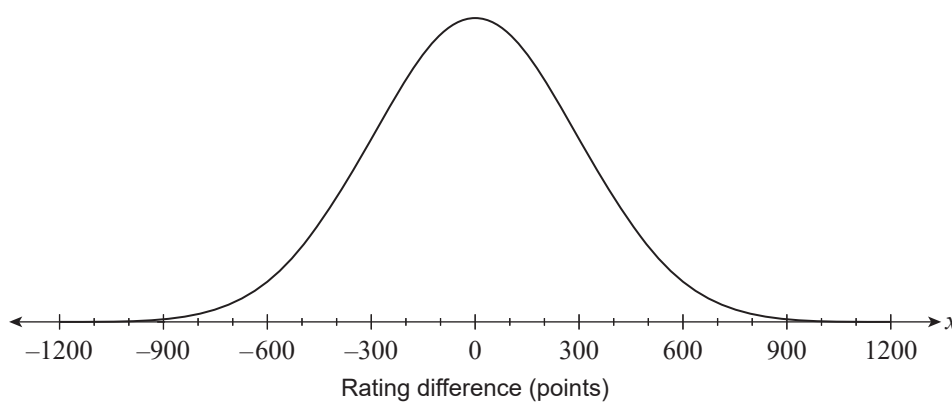
Let any team, A, have a rating of  $R_A$  points and any opposing team, B, have a rating of  $R_B$  points.

These ratings allow a simple model to be constructed using a normal distribution to approximate  $W$ , the probability that team A wins a match against team B.

Let  $X$  be a normally distributed variable with mean  $\mu = 0$  and standard deviation  $\sigma = 300$ , where  $X$  can be used to calculate the probability that any team, A, wins a match against any team, B, when using the following model:

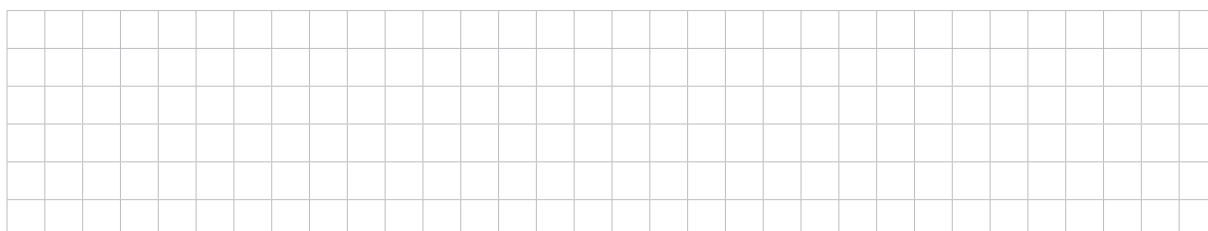
$$W = \Pr(\text{A wins a match against B}) = \Pr(X \leq R_A - R_B).$$

The distribution of  $X$  is shown in Figure 5.



**Figure 5**

- (a) (i) For  $R_A = 1500$  points and  $R_B = 1000$  points, find the probability that team A wins a match against team B.



(2 marks)

- (ii) On the distribution in Figure 5, represent this probability by shading the appropriate area.

(1 mark)



(d) (i) For  $R_A = 980$  points and  $R_B = 425$  points, calculate what team A's new rating will become if it wins a match against team B.

(3 marks)

(ii) Hence, do you think that this model unreasonably increases the rating of a team when it wins a match against a team that has a much lower rating? Explain your answer.

(2 marks)

(e) Suppose that team A has a rating of 1600 points and wants to increase its rating by at least 20 points through winning a single match.

Determine the minimum rating of the opposing team, team B, that team A must win the match against in order to achieve this.

(4 marks)